

# Dungeon World Syllabus

Did I Miss Anything? Let Me Know on [G+](#), [MeWe](#), [Reddit](#) or [Discord](#)

Maintained By [Yochai Gal](#)

## Useful GM Resources

[GM Reference Sheet](#) - by [Aaron M. Sturgill](#)  
[How To GM Dungeon World](#) by [Brian Holland](#)  
[Single-sheet Dungeon World Primer](#) - basic GM & player moves by [Matt Horam](#)  
[Dungeon World - Front, NPC & Steading Sheets](#) - tool for prepping Fronts by [Ciel Ferma](#)  
[Dungeon World Travel Kit / GM Resource Binder](#) by [Brian Holland](#) (some overlap here)  
[Dungeon World Wiki](#) - a community-sourced wiki chock-full of resources  
[Die Heart Dungeon World Resources](#) - a far superior list of resources, by [Sophia Brandt](#)  
[DriveThruRPG](#) - a great place to find Dungeon World playbooks, settings and hacks  
[Dungeon World SRD](#) - the rulebook, in HTML  
[Example Maps](#) of player-created index card maps from [Yochai Gal](#) using [this](#) method  
[Hireling Creator and Guide](#) by [James Hawthorne](#)  
[NPCs](#) - a list of evocative NPCs & knacks by [collusioncola](#)  
[NPC Generator](#) by [/u/starmonkey](#)  
[NPC Tables](#) by [Yochai Gal](#)  
[Pocket GM Guide & Pocket Player Guide](#) by [/u/Quidoigo](#)  
[Dungeon World Campaign Tracker](#) by [/u/Bridger15](#)  
[Dungeon World Prep Template](#) by [Ben M.](#)  
[PbtA For The Old School](#) by [Michael Prescott](#)  
[Crossing the Line](#) by [John Harper](#)

## Essential For the GM

[Dungeon World Guide version 1.2](#) - by [Eon Fontes-May](#) & [Sean M. Dunstan](#)  
[My Framework for GMing Dungeon World](#) - by [Jeremy Strandberg](#)  
[A 16 Hit Point Dragon](#) - a summary of how to run combat when playing DW by [stras](#)  
See also: [this reddit thread](#), and [the Scariest Black Pudding](#) (by Jim Schmitz)  
[Example GM Moves](#) by [Jeremy Strandberg](#)  
[SUDDENLY OGRES What to do on Spout Lore and Discern Realities misses](#) - by [Vasilii Shapovalov](#)  
[In Defense of Discern Realities](#) by [Jeremy Strandberg](#)  
[How to ask nicely in Dungeon World](#) - howto on social interactions, by [SevenSidedDie](#)  
[Ask Questions, Gain +Improv](#) - musings on improv within DW by [Mike Weem](#)  
[Advice on being a GM in Dungeon World](#) by [Jeremy Strandberg](#)  
[Stealth in Dungeon World](#) by [Kasper Brohus Allersle](#)  
[GM'ing Dungeon World: Inside My Head](#) by [Mike Schmitz](#)  
[Running a Fantasy Walk-in Center](#) - (with custom moves!) by [st33d](#)  
[A guide to Pacing in Fights](#) by [Tim Franzke](#)  
[Running Dungeon World for New Adventurers](#) - a great GM & Player guide by [Philip Wessels](#)  
[Tight Dungeon World One-Shots](#) - great walkthrough for new GMs by [John Aegard](#)  
[Breakdown for One-shots](#) by [Yochai Gal](#)  
[Dungeon World Session Prep](#) by [DeepSixDelver](#)  
[The 7-3-1 Technique](#) by [Jason Cordova](#) (also a nice blank PDF [here](#))  
[Review of Dungeon World \(video\)](#) by Dave Thaumavore  
[All About Dungeon World \(one shots\)](#) by [Adam Koebel](#)  
[How To Write Up Fronts](#) by [Jeremy Strandberg](#)  
[Additional Syllabus Links](#) by [/u/Sully5443](#)

## Starters & Questions

[Things to do in the first session](#) - class-specific questions & advice by [Tim Franzke](#)  
[First Session Cheat Sheet Card + Index Card Version](#) - concise questions by [Tomer Gurantz](#)  
[Inspiration for Opening Scenes & Questions to Ask \(PDF\)](#) by [Yochai Gal](#)  
[The Inexhaustive List of Dungeon World Questions](#) by [Brennan O'Brien](#)  
[Kickstart Questions for Dungeon World](#) by [Josh Ervin](#)  
[Dungeon Starters](#) by [Mark Tygart](#) & [Dungeon Starters](#) by [Marshall Miller](#)  
[Discern Realities](#) - an adventure starter by [Dirk Detweiler Leichty](#)  
[Dungeon World Basic Adventure Worksheet](#) by [Dawit Thepchatree](#)  
[Dungeon World Adventure Builder](#) - random adventure generator by [John Lewis](#), reposted by [David LaFreniere](#)  
[Mini Fantasy Settings from the DW Discord](#) by [Thomas Schellenberg](#)  
[Adventuresmith](#) - an Android app for randomly generating names, spells, monsters etc (with Perilous Wilds support)  
[Dungeon Cards](#) by [/u/Elvenmaster](#)  
[Collaborative Worldbuilding](#) by [Yochai Gal](#)

## Playbooks & Items

[The Big List of Dungeon World Playbooks & Compendium Classes](#) by [Tam H.](#),  
[Core Bonds](#) (collected by [Brian Holland](#)) & [Alternative Bonds](#) from [Truncheon World](#)  
[Animal Companion FAQ](#) by [Tim Franzke](#)  
[Druid Shapeshifting FAQ](#) by [Robert Finamore](#)  
[DW Druid FAQ](#) by [Joel Bethel](#) (archived)  
[Item Cards](#) by [captain-sandwich](#)  
[Magic Items](#) by [AgnateHeartstone](#)  
[Playbook Template](#) by [Robert Finamore](#)  
[Fillable Playbooks](#) by [/u/asdad2w2wq2](#)

[Blank Playbooks \(with moves\)](#) in Google Sheet format by [/u/mroosa](#)  
[Minimalist Playbook Template](#) by [Yochai Gal](#)  
[Guide to Creating a Class](#) by [Michael Pelletier](#)  
[Dungeon World Standard Magic Items](#) (also in [Pocketmod](#) format) by [Yochai Gal](#)  
[Iggi's Compendium Classes](#) (great for converting 5e characters) by Iggy Dee  
[30 Minor Magical Items, Ranger Edition](#) by [Jeremy Strandberg](#)  
[Primer on Class Creation](#) by [Tim Franzke](#)

### Minor Alternative Rulesets

[Dungeon World Flags](#) by [Lester Ward](#), in [PDF](#) form by [Scott Selvidge](#)  
[Drives](#) instead of Alignments by [Jeremy Strandberg](#), in [table form](#) by [Jason Shea](#)  
[Keys](#) (as seen in Lady Blackbird & TSOY) instead of Alignments/Drives by [Yochai Gal](#)  
[Drowning & Falling](#) - rules for those most peskiest of moves, by [Jeremy Strandberg](#)  
[Revised Debilities, Make Camp & Recover](#) by [Jeremy Strandberg](#)  
[What's a Love Letter?](#) - what to do when players miss a session by [Joe Banner](#)  
[Abilities Without Scores](#) - play with modifiers, not scores by [Yochai Gal](#)  
[Alternate Location Rules](#) by [Yochai Gal](#)  
[Single Damage Roll](#) - PCs roll once for attack & damage by [Yochai Gal](#)  
[Threads in Dungeon World](#) - an alternative to Bonds and Alignment by [Cameron Burns](#)  
[DW City Levelling](#) by [/u/ScreamofGod](#)  
[Dungeon World with 4 Ability Scores](#) by Matthew Danyeur

### Monster Resources

[Dungeon World Monsters A-Z \(PDF\)](#) by [Ray Otus](#)  
[Manual of Monsters](#) by [Maezer](#)  
[Monster Creation Cheat Sheet](#) by [Jeremy Strandberg](#)  
[Dungeon World Monster Cards](#) by [captain-sandwich](#)  
[Dungeon World Codex](#) - a collection of community-made monsters

### Community

[Dungeon World Server on Discord](#)  
[Dungeon World Subreddit](#)  
[Dungeon World Tavern on Google+](#) (see [Archive](#) by [Jeremy Strandberg](#))  
[The Gauntlet Forums](#)  
[Dungeon World forums on Burning Wheel](#)  
[Dungeon World Stack Exchange](#)

### Suggested Supplements

[Perilous Wilds](#) - DW expansion with rules for travel, hirelings and much more!  
[A Book of Beasts](#) - a monster manual with treasure drops (best in printed form)  
[10+ Treasure Vault](#)- additional treasure and items; also teaches you how to create them  
[Class Warfare](#) - a sprawling text on enhancing/creating custom classes for Dungeon World  
[Playkit Plus](#) or [Dungeon World Playkit](#)- playbooks, GM Moves and more  
[Minimalist Playbooks Plus](#) - minimalist playbooks with Drives, Backgrounds and Flags built-in  
[Minimalist Alternate Playbooks Plus](#) - minimalist versions of the "alternative" playbooks  
[Minimal Compendium Classes](#) - 24 compendium classes from various sources, minimized  
[Minimal GM Companion](#) - common GM info consolidated into a simple booklet. PWYW  
[Magpie Games](#) - creators of the Chaos World weird fantasy campaign setting  
[Grim World](#) - a dark fantasy supplement with new settings, classes, races and monsters  
[A Sundered World](#) - a fantastic, gonzo campaign setting for Dungeon World  
[The Legacy Weapon](#) - supplement & playbook designed for one-on-one play  
[Pack World](#) - a system neutral (but DW-influenced) mini-game/starter by [Ray Otus](#)  
[Ancient Worlds: Atisi](#) by [Marcelo Paschoalin](#)  
[Into The Briarwood](#) - an adventure for a single player by [Matt Horam](#)  
[Order of the Last](#) by [Julio Matos](#)  
[Saviors of Hogtown](#) - 3 part funnel by [moth-lands](#)  
[The Wyrd of Stromgard](#) - a Norse themed supplement

### Useful System Neutral Resources

[X-Card](#) - a system-neutral tool for safe gameplay by [John Stavropoulos](#)  
[Play Unsafe \(PDF Link\)](#) - a short book of useful GM Improv tips by [Graham Walmsley](#)  
[Roll For Your Party](#) - online dice roller that allows you to share what you roll by [Shane Liebling](#)

### Hacks

[World of Dungeons](#) - what would DW have looked like in 1979? Created by [John Harper](#)  
[Adventures on Dungeon Planet](#) - pulpy science fantasy hack by [Johnstone Metzger](#)  
[Freebooters of The Frontier](#) - an OSR-style hack of DW by [Jason Lutes](#)  
[Stonetop](#) - a hack of DW, built for campaigns based around a "hometown" by [Jeremy Strandberg](#)  
[Fourth World](#) - a hack of DW for the Earthdawn setting by [Lester Ward](#)  
[Worlds of Adventure](#) - a core hack of DW that can't be described in one line, by the [WoA Team](#)  
[One Shot World](#) (or on [DTRPG](#)) - a hack of DW for one shots by [Yochai Gal](#)

[Homebrew World](#) - another hack of DW for one shots, with many unique rules by [Jeremy Strandberg](#)  
[Dungeon World Convention Sheets](#) - slimmed down playbooks for conventions by [elStiko](#)  
[Absurd World](#) - a “hardcore” DW hack with Stress, Vices & Virtues and more by Jarrod Ingram  
[Urban/Modern/Fantasy](#) a modern “hack” of DW by [Tam H](#)  
[Unlimited Dungeons](#) - a hack of DW by [Peter Johansen](#)  
[Nearly Unlimited Hack](#) - a cleaned-up version of Unlimited Dungeons by Henry Gaudet  
[Dungeon World Advanced](#) - yet another attempt at DW 2e by [Daniel Ries](#)  
[Dungeons RPG](#) - a simple hack of DW for younger audiences  
[Dungeon Lyte](#) by [Joe Banner](#)  
[Defying Danger](#) by [Jeremy Strandberg](#)  
[WARG](#) - Wondrous Adventure Roleplaying Game is a mash-up of DW & the D20 System by [Zack Wolf](#)

### **Podcasts & Actual Plays**

[Discern Realities: A Dungeon World Podcast](#) by [Jason Cordova](#) and [David LaFreniere](#)  
[Play to Find Out](#) a podcast from the DW Discord by @Voidlight & [ArtProjects](#)  
[An Evening with Dungeon World](#) an Actual Play by [Adam Koebel](#)  
[Two Simple Psychs - a podcast on the Psychology of Gaming](#) by [Andrew Huffaker](#)  
[Friends at the Table: Autumn in Hieron](#) by [Austin Walker](#)  
[We Hunt The Keepers](#) by [Jason Cordova](#) and [Fraser Simons](#)  
[Example Play By Post](#) by [pasanov](#)  
[Spout Lore](#), a hilarious ongoing actual-play podcast

### **Zines, Blogs & Periodicals**

[Plundergrounds](#) by [Ray Otus](#)  
[Sword Breaker](#) by [Logan Howard](#)  
[Session Zero](#) by [Brian Holland](#)  
[MOTiVE](#) by Wayne Peacock  
[Codex](#) (some DW content) by [The Gauntlet](#)  
[Grim Portents](#) (defunct) by [Chris Sakkas](#)  
[Dungeon World Newsletter](#) by [Vindexus](#)  
Also see the [Dungeon World Zine Collective](#)

### **Blogs**

[Spouting Lore](#) by [Jeremy Strandberg](#)  
[Dungeon Rations](#) by [Greg Soper](#)  
[Mhu Thulan](#) by [Rob Alexander](#) (occasional posts about DW)  
[Partial Success](#) by Kasper Allerslev (no longer posting)  
[Red Box Vancouver](#) (“Dungeon World” tag), by Johnstone Metzger